



Your Week with Wander Wisconsin

At Wander Wisconsin campers learn new skills, meet new friends, and live as a group in a beautiful natural environment, all while being supported by positive, adult role models. Wander Wisconsin trip leaders will plan a variety of activities to help participants get the most out of their experience. All campers participate in the decision-making process by helping to plan and prepare meals, and determine the day's schedule. All trips include swimming, games, evening campfires and other recreational activities.

MONDAY: July 19

8:00 - 8:30 am - Camper Check-in: **Wander Wisconsin outpost at 1201 McKenna Blvd.**

Check-in on Monday takes a bit longer; please allow 30 minutes for this process. Families who have completed all of their paperwork will experience a quicker check-in.

MONDAY - FRIDAY: July 19-23

- M Day canoe trip Governor Dodge State Park
- T Day trip for wilderness skills & orienteering
- W-F Two-night overnight at Black River State Forest
- R Swim, fish, hike – Black River Forest
- F Caving Ledge View Nature Center

Camping experience may include:

- Leave No Trace camping ethics
- Campsite setup and equipment use
- Fire building and safety
- Campsite meal preparation
- Area-specific ecology and natural history
- Environmental service

Camping skills may include:

- Hiking
- Outdoor photography
- Campfire cooking
- Animal identification/tracking
- Plant identification
- Fishing
- Map and compass orientation



FRIDAY: July 23

5:00 – 5:45 pm - Camper Check-out: **Wander Wisconsin outpost at 1201 McKenna Blvd.**

Friday will include caving at ledge View Nature Center. It will also involve packing up the gear, campsite clean-up, and the drive back to Madison. Upon their return to Madison, participants will assist with cleaning and checking in their equipment.



Packing List

The following list is for week-long trips. Longer or shorter trips should scale amounts accordingly.

- **sack lunch for Monday, Tuesday, Wednesday (packed separately)**
- sleeping bag (No slumber bags please.)
- foam pad (optional)
- pillow (optional)
- book or small game (optional)
- towels (2-1 for beach and 1 for shower)
- toilet articles (toothpaste & brush, soap, brush/comb)
- flashlight w/fresh batteries & bulb or headlamp
- sunscreen (spf of at least 30)
- long pants (2 pair – at least 1 old pair for caving)
- shorts (3 pairs)
- long sleeved shirt (2 – at least 1 old shirt for caving)
- shirts (3)
- underwear (4 pair)
- camera (optional, but recommended for great memories)
- sweatshirt or jacket
- raingear (rainproof jacket & pants)
- swimwear
- socks (4 pair)
- shoes (2 pair, 1 general pair, 1 pair for caving. 1 pair of sandals are OK, but need heel straps that will keep them on in water. **NO FLIP FLOPS**) Must have closed shoes for caving.
- pajamas
- hat with a brim
- refillable water bottle
- insect repellent (DEET content <15%, no aerosols)
- small backpack
- small notebook or journal and pen (optional)
- 2 plastic garbage bags (for dirty/wet clothes)
- your own fishing gear (optional)

Wander Wisconsin strongly recommends labelling all items with your child's name.

Campers may bring the following; **however, use of these items is at staff discretion:** video games, souvenir money, personal music players, and snacks.

Prohibited items include cell phones, pets, credit cards, fireworks, weapons (including knives) and anything illegal.

Wander Wisconsin and its staff are not responsible for lost or damaged personal property of participants, including clothing. Parents are discouraged from packing items of value. Campers may bring money, but only as much as parents feel they can handle responsibly.

Parents should take into consideration the weather forecast for the length of the camper's trip, and decide if items would be suitable for travel in extreme heat, rain, etc.

If you have any questions, comments, or concerns please call Cheri Wilson, Program Director at the Wander Wisconsin office (276-9782 ext. 24) or cwilson@wisconsinyouthcompany.org.